



BURNOUT COMPETITION RULES AND GUIDELINES

Vehicle entries into the Burnout Competition are now limited to a maximum of 120 at Shepparton and Bathurst events. Entries are based on a "1st in Best Dressed" policy. Once the maximum number of vehicle entries for each event has been reached, no further entries into the Burnout Competition will be accepted.

Accepted entries into the Burnout Competition will be allocated into **five groups** according to the date that the entry was received. **For example:** the earliest entries will be placed in Group 5 until it is filled, then the next entries received will be placed in Group 4 and so on.

During the Burnout Competition, vehicles in Group 1 will be the first to compete, then Group 2 vehicles and so on, so no more waiting in line all day to do your skid. If there is a "Young Gun Burnout Competition" at an event, these competitors will run after the main Burnout Competition has been completed.

SPECIFIC REGULATIONS FOR BURNOUT COMPETITION

Description:

A burnout is a competition designed to test the ability of the driver and vehicle combination to:

- Present a vehicle in a manner considered to be the most appropriate prior to starting the burnout competition.
- Create "instant smoke" from the driven wheels, whilst proceeding in a straight line for the first 15m of the burnout. **NO STATIC BURNOUTS ON THE START LINE WILL BE TOLERATED!**
- Produce continuous smoke from the driven wheels.
- Demonstrate their driving technique including undertaking of special turns and the capability to avoid curbs/barriers.
- Blow a tyre during the burn out (only one tyre necessary to protect the track surface from damage).
- Car performance.

Entrants will have **two minutes** to impress the panel of judges and crowd and any entrant that remains stationary for more than **five seconds** will be disqualified.

Judges will be placed around the Burnout Competition area and at the conclusion of each day will meet and compile their scores.

Entrants will be judged over two days of the Burnout Competition (Saturday and Sunday) and their two burnouts (one each day) will both be judged and their points tallied and that score will determine their position in the competition. Any decision of the judges will be final.

Burnout regulations:

- All drivers and passengers in the Burnout Competition must have read, understood and complied with the requirements listed in the Burnout Competition Rules and Guidelines AND the General Rules and Regulations.
- Vehicles must have a fire extinguisher, radiator catch can and a 360 degree tail shaft loop must be fitted (the only exemption will be two piece tail shafts).
- Vehicles must be clean and well presented.
- No competition slick tyres, retread tyres or well worn tyres are permitted. Remoulds and D.O.T. approved treaded competition tyres will be allowed.
- All wheel nuts and studs must be in place and checked for tightness.
- No wheel weights, trims or covers allowed.
- Drive wheels are to be steel. Alloy rims are not permitted.
- In addition to those requirements listed in the General Rules and Regulations, the following regulations will apply:
 - All vehicles in each Group when called over the P.A. will be required to be presented, with the driver present, in the Marshalling Area, at least 20 minutes prior to the commencement of that Group in the Burnout Competition.

- When it is considered by the officials to be safe, each Driver will be advised to enter the driving event area and will be directed to the start area.
- Each driver will be advised when they may commence the burnout by the start official. Each driver will then have 10 seconds in which to start the burnout, otherwise they will forfeit the burnout.
- Each driver will be given 2 minutes in which to undertake the burnout and any entrant remains stationary for more than 5 seconds will be disqualified.
- Continuing to do a burnout after tyres have blown will incur a 5 point penalty.
- Following the completion of the burnout, each driver will be directed to the exit gate of the Driving Event area
- Allocated time for Saturday burnouts is 2 minutes for each driver
- Allocated time for Sunday burnouts is 2 minutes for each driver
- The starting order will be determined by the Event Organisers.
- Only one front seat passenger will be allowed.
- **[All States]** - No PASSENGERS under the age of 14 years will be permitted to participate in any of the Driving Events.
- Each driver will be required to hold a valid AASA General Speed Licence.
- Drivers competing with methanol fuelled vehicles must wear an approved race suit. It is highly recommended that ALL entrants wear an approved Race suit and apparel.
- It is a minimum requirement that each driver and passenger wear long sleeves and long pants, together with socks and closed shoes. It is highly recommended that ALL entrants wear an approved Race suit and apparel.
- **Methanol cars:** please note due to AASA's new rulings, ALL drivers competing with methanol fuelled vehicles must wear an approved race suit.
- Each driver and passenger must wear a helmet.
- Each driver and passenger must be restrained. (Use a seat belt).
- Each driver and passenger must have read, understood and signed the relevant Disclaimer/Indemnity Form.
- Each driver and passenger must be wearing the appropriate wristband. The organiser reserves the right to withdraw an entrant's credential (wrist band) if, in their opinion, they have acted in a manner which is prejudicial to the interests of the activity or event.
- A driver may be tested at anytime during the event (including on multiple occasions) to determine compliance with the maximum permitted breath alcohol content. Any driver whose breath sample is found to exceed this allowed concentration will be excluded from further participation in the event.
- A driver and passenger must not have any part of their body above the shoulders (including the head) or below the chest (including legs) protruding from their vehicle at any time during the competition whilst the vehicle is moving.
- Burnouts will only be tolerated within the Burnout Competition. Entrants found doing burnouts outside the authorised event area will be excluded from the event.
- It is mandatory that we look after the track surface; therefore no static burnouts will be tolerated. This means instant disqualification. No excuses. No exceptions. Any driver breaching this requirement will be excluded from further participation in the event.
- If you hit a wall / barrier then your driving technique will be penalised.
- If there is a fire forward of the driver's door, you will be stopped and assessed, and if safe, you will be allowed to restart your skid.
- If there is a fire at the rear of your car and it is deemed dangerous or unsafe by the fire crew, then you will be stopped.
- It is a must to obey the fire crew. If you do not, you will be eliminated.
- Entrants MUST take their damaged tyres and fuel / oil containers off the Event premises on their departure.

CLASSES:

4cyl/Rotary, 6cyl N/A, 6cyl Pro, 8cyl N/A, 8cyl Pro, Top Female, Best Overall Pro and Best Overall N/A